Smart Campus Challenge Project: Empirical Analysis on Closing the Digital Division Through Smart Solutions

Jaehwan Kim, Heecheol Shim

Department of Real Estate Studies, Kongju National University, 54 Daehak-ro, Yesan-eup, Yesan-gun, Chungnam, Korea

sim@kongju.ac.kr

Abstract. This study is an empirical analysis of bridging the digital divide through smart solutions. It was based on a demonstration of the "Smart Venue Project Group" among the consortiums selected for the "2021 Smart Campus Challenge Project," which was organized by the South Korean Ministry of Land, Infrastructure and Transport. Previous studies have only been focused on the status of the digital divide in terms of accessibility, capability, and utilization. This study is meaningful as it explored data from actual facilities that provided digital devices, education, and digital information in the selected project site. For analysis, the data on the smart venue was divided into three timeframes: pre-experience, activeexperience, and post-experience. Users had the opportunity to experience various smart devices. Moreover, with an on-site smart coordinator, the users felt comfortable using the devices. This is considered to be a major result in terms of actual users in terms of which aspects of the business to focus on to bridge the actual digital divide. Before designing the space, a living lab was operated in advance, and the utilization methods for the space were identified based on the variables refined. Consequently, five factors were extracted: the status of smart city information awareness, the status of a city and regional problems, smart venue satisfaction, resolution for digital information gap, and service satisfaction. Based on this, the space was built, and hardware, software, and applications were developed. The analysis showed that the awareness level for information about the smart city increased over time. With information access, people's interests in their urban and regional problems increase. Satisfaction with the space was enhanced from the improved reliability and convenience due to the app developed for the space. It is judged that the above results can be used as basic data for the implementation of the smart city project in the future, and since this project is ultimately based on empirical evidence rather than diffusion, it is necessary to consider scalability based on this.

Keywords: Digital divide, smart solution, smart campus challenge, digital equity, smart city

1. Introduction

South Korea is seeking ways to resolve the growing information gap along with the super-aged population (Kang et al., 2012). As more complex and sophisticated information technologies are driven by the 4th industrial revolution, informatization, and the developing digital economy, the ability to adapt to these technologies is essential (Lee at al., 2016; Kim et al., 2021). The lack of adaptability is bound to be observed among the marginalized, and the gap continues to grow over time (Lee et al., 2017). The youth or people living in large cities acquire advanced information through a naturally-created learning field, but the elderly or people in small and medium-sized cities tend to be alienated in general (Datta et al., 2018; Lee et al., 2021). This trend is called the digital divide, and it is recognized as a critical issue for social integration (Ministry of Land 2021) (Jeong et al., 2018). Thus, various types of studies have been actively carried out in academia (Hu et al., 2020). However, the studies conducted so far have only investigated the status of the gap in accessibility, competence, and ability to use in terms of the digital divide. In addition, before and after comparisons for the utilization of digital devices have not been sufficiently verified. In particular, the change in technological development related to the current 4th industrial revolution is a trend that cannot be denied anywhere in the country, and is being considered at the global level beyond the national level.

The South Korean Ministry of Land, Infrastructure and Transport (MOLIT) announced "the 2021 Smart Campus Challenge Project" in accordance with Articles 9-2 and 27 of the "Act on the Promotion of Smart City Development and Industry." The project was designed to demonstrate and commercialize the convergence of university research and new and innovative smart solutions for campuses and regions through industry-academia collaboration. In other words, it aimed to solve the digital divide, as well as problems in small and medium-sized cities, and secure an ecosystem to create a foundation for a smart city by comparing and analyzing before and after the introduction of smart solutions and building a database. In particular, the target sites for this project are Asan and Yesan-gun, which are small and mediumsized cities in Korea, and reflect regional characteristics. The purpose of this study is to provide smart solutions through the Smart Campus Challenge project carried out by the Smart Venue Project Group (SMART VENUE PROJECT GROUP, here after referred to as "smart venue") among the selected consortiums. Based on how much the digital gap was closed and demonstrations verified by the project group, various policy implications could be identified such as suggestions on which measure to adopt for the operation, how to further enhance and spread smart city solutions, how the perception changed before and after, and so on.

2. Contents

2.1. Project Group Formation

The project group consists of a consortium of five institutions. Looking at the plans for each institution in detail, Kongju National University, the host institution, plans to continuously analyze the effectiveness and discuss how to expand it further with the local government. To do that, the university will monitor the project for an appropriate period and provide tailored consulting by supporting to train personnel and build local governance and a living lab. Yesan-gun will lay the groundwork for a smart city and support residents to enjoy the service by establishing a smart venue based on a top-ranked smart city plan. Chungcheongnam-do Development Corporation (CNDC) will share data collected through an empirical project with Kongju National University to improve the quality of residents' lives, health, and education. The CNDC will also introduce the venue in the future public rental housing to provide more opportunities for residents and locals to access information. AkiQ Plus and First Mile will commercialize the smart venue by building a framework for service and space and an Information and Communication Technology (ICT) solution, respectively. The detailed demonstration plan is as follows Figure 1.



Fig. 1: Demonstration plan of each institution

2.2. The Status of the Project Sites for Demonstration

After considering various factors, Yesan-gun and Asan-si in Chungcheongnam-do, small and medium-sized cities in South Korea, were selected for the demonstration of smart solutions for urban aging and urban decline. This was because the cities were experiencing accelerated population loss, aging population, and digital divide, which

were different from the problems large cities were facing. In Yesan-gun, the number of businesses that played a key role in economic activities, such as production, distribution, and services, was sharply decreasing due to accelerated population outflow, increasing aging index, and continuous population decline. An increase in the number of stores closing and decaying infrastructure have exacerbated the issues of small cities such as economic decline. However, Yesan has good geographic accessibility as Kongju University's College of Engineering is located within 1 km of the site. Asan-si, adjacent to the college of Engineering, selected Chungnam Public Rental Housing for newlyweds, the youth, and the marginalized as the initial project site and plans to build a smart venue in the housing district. The smart venue will serve as a hub for the smart city utilized by both the residents and the locals, becoming the central part of the smart city expansion in Chungnam. Table 1 shows the general status of the local governments selected as the demonstration sites.

Category	Yesan-gun, Chungnam	Asan-si, Chungnam
Size of the economy	736.1 billion won	1602.7 billion won
Population	81,488 (M:41,379/F:40,109)	333,074 (M:174,133/F:158,941)
Business	7,087	22,321
Housing	37,131	123,673
Household	38,290	135,159
Conditions	Solutions for various urban issues such as the aging population, the outflow of youth, rising number of empty infrastructure are needed.	The first city to provide public housing in Chungnam and a hub serving as a starting point for the growth of the smart city in Chungnam

Table 1: The general status of the local governments as the demonstration sites

Yesan-gun built a smart venue in the "Yesan Cultural Center" operated by the local government, and Asan-si developed a smart venue in the Chungnam Public Rental Housing district. Residents of various classes use the Yesan Cultural Center, which has excellent accessibility. Chungnam Public Rental Housing was built for newlyweds, the youth, and the marginalized and is suitable as a starting point to expand smart cities in the area as an urban hub. Demonstration contents for the project sites such as scope and location are as follows [Table 2].

	rable 2. Summary of demonstration by project site
Demonstration Location	1st Project site: 3, Cheonbyeon-ro 90beon-gil, Yesan-eup, Yesan-gun, Chungcheongnam-do 2nd project site: 1873, Buksu-ri, Baebang-eup, Asan-si, Chungcheongnam-do
Demonstration	- Implementation of smart venues (solutions) for improving the living
contents	convenience of the residents of the target area and solving problems

Table 2: Summary of demonstration by project site

- Education to bridge the digital information gap, facilitate the use of
venues, etc.



Table 3: Location map of Yesan county

 Table 4: Asan City site location map



2.3. Empirical Analysis

Through data on the level of the reduced digital gap and demonstrations, this study was designed to draw conclusions for suggestions on the operation type and plan, how to further enhance and expand smart city solutions, and how the perception changed before and after. For analysis, the data on the smart venue was divided into three timeframes: pre-experience, active-experience, and post-experience. Users had

the opportunity to experience various smart devices. Moreover, an on-site smart coordinator helped to make the users feel comfortable using the devices. Before designing the space, a living lab was operated in advance, and utilization methods were identified based on the variables refined. Consequently, five factors were extracted: The status of smart city information awareness, the status of a city and regional problems, smart venue satisfaction, resolution for digital information gap, and service satisfaction. The analysis showed that the awareness level for information on the smart city increased over time. As people have access to their urban and regional problems, their interests in the issues increase. In particular, satisfaction with the space was enhanced as the reliability and convenience were improved due to the app developed for the space. Residents' opinions were collected at each timeframe and various conclusions regarding the layout of the space, training course development, and so on were drawn based on their opinions. Fig. 2 below is a gray zone in which private data of personal space and public data of urban space in the smart venue are mixed and compromised, as described above. Gray Zone is designed to enable future big data analysis by sharing private data in the data hierarchy of Smart Venue and transforming it into administrative data.



Fig. 2: A data hub between personal and urban spaces

2.4. Software/Hardware for each Space Derived from the Analysis

Software/hardware (SW/HW) for each space were built based on the analysis results. The space on the second floor of Yesan Cultural Center was turned into a smart venue and divided into four zones. For Zone 1, a book café was created and filled with technologies such as a dashboard, smart bulbs, a gateway, Artificial-Intelligence (AI) speakers, and AI CCTV. Zone 2 was designed for smart healthcare, arranged with a folding door, BMI analyzers, blood pressure monitors, height measuring scales, a Zwift and its monitor, and AI CCTVs. Zone 3 is a multi-purpose studio, with

broadcast recording facilities, a computer for recording, cameras, and a chroma key. Zone 4, the last zone, is a personal study space where distance learning is possible. The application developed in conjunction with the venue allows users to book a clinic appointment, inquire about health information, and get notifications.



Fig. 3: The layout of Yesan cultural center

Asan-si used a communal space in the Chungnam Public Rental Housing to create a smart venue, dividing it into three zones. Zone 1 is a space for smart healthcare, arranged with BMI analyzers, blood pressure monitors, height measuring scales, a Zwift and its monitor, personal computers (PCs), and servers. Zone 2 was designed to create content with PCs, cameras, chroma keys, lights, microphones. Zone 3 is a virtual classroom equipped with tablets, an electric projector screen, PCs, a projector, cameras and microphones for video conferencing. Other areas were furnished with TVs for the dashboard, tablets for controlling smart devices, AI CCTVs, and so on.

2.5. Curriculum

The analysis showed a meaningful result that training was desperately needed for using the venue, smart devices, and amenities. The digital divide happens due to the lack of accessibility and training; thus, it was difficult to overcome the gap only through the venue itself.



Fig. 4: The layout of Chungnam public rental housing

In the end, the technological realization of the global territorial spatial system is oriented towards a smart city. Through spatial change at the national level, it will be possible to bring about balanced development between cities and an alternative effect that can overcome the crisis of local calling. Therefore, training courses of 30 lectures were developed to support residents to conveniently use the SW/HW and to better understand the smart venue. There are three training courses as follows: a) the training for service coordinators, b) smart venue leadership training, and c) smart venue general education. The training was conducted in consideration of the participants' characteristics. The total courses consisted of 30 lectures in total, 10 lectures each, and aimed to improve the use of the smart devices and support residents to be able to use the venue by themselves for sustainability by empowering them through tailored courses. The entire curriculum consisted of virtual courses and was conducted online.

First, the training for service coordinators involves a 10-step course, intending to nurture professionals by improving the understanding of the overall project and providing better service to residents. The service coordinators consisted of local residents and students of Kongju National University. Second, smart venue leadership training aims to help the representative of the residents better communicate with the residents and lead by example as a citizen..



Fig. 5: Curriculum and steps

Third, smart venue general education was promoted to secure the consistency of education and to seek sustainable development plans. Based on this, each curriculum was defined as follows.

	Table 5. Service e						
	4th industrial revolution and	 Understanding the current policy for land use New tech for metaverse land: the 					
	changing land-use	government's promotion of proptech to					
	enanging land-use	respond to the new market demand					
	policies	Laying the economic foundation for					
		property data					
		► Introducing the 13 major innovative growth					
	Prontach	engines:					
	future innovative	learning outlook for the new and promising					
	growth	industry					
	understanding of	The 8 core business areas, proptech:					
	the leading	Keywords for innovative changes in the					
Step 1 2 3 4	industry	Korean economic and social structure					
(basic)	maasay	Introducing the national core businesses:					
(busic)		Learning the national smart city trial project					
		Smart city concept:					
		Basics regarding the concept, background and					
	Smart city	vision					
	Overview and	Smart city cases:					
	theories	Global advanced cases and Korean smart city					
	theories	models					
		Progress of smart city in Korea:					
		Roadmap for smart city services					
		Market research for consulting: reports					
	Big data analysis	search					
	and smart	Big data analysis for properties					
	consulting	Practice for preparing a smart consulting					
		report					
	Understanding of	 Introducing the smart campus challenge Introducing the smart venue: 					
Step 5	Smart Campus	Project overview including its background and					
(elementary)	Challenge project	goal					
	enanonge project	Smart venue user analysis: analyzing major					
		users					
		► How to operate the smart venue solution:					
		Understanding smart device arrangement and					
		each solution					
Step 6	How to use smart	Major user analysis for each smart venue					
(practice)	venue solutions	solution					
		► How to manage and use the devices in					
		smart venue					
	1						

Table 5: Service coordinator training curriculum

Step 7 (practice)	How to use the app	 How to use the app installed on the device in the venue: Making a clinic appointment How to use the app installed on the device in the venue: Inquiring health information How to input data for digital notification in the app
Step 8 (advanced)	Smart venue and living lap	 Living lab 101: concepts, etc. Living lab and service coordinator: Increasing engagement in the project and the use of the smart venue Smart venue and living lab: Living smart with residents
Step 9 (advanced)	AI-based smart housing service	 Status and outlook for smart housing technology Smart housing business model Pleasant indoor environment and smart venue services
Step 10 (advanced)	Service-minded training	 How to serve the smart venue users Service quality training Service quality system model: Overview of AI smart housing system service

Table 6: Smart venue leadership training

	14010 01 011141	
		Introduction of the smart campus challenge
	Understanding	project
	smart campus	Introduction of the Smart venue
	challenge project	including the background and goals
		Use of the smart venue
		Understanding the status of Yesan :
		The current demography and key industries
	Understanding the	Drawing the future of Yesan:
	status and policies	Expecting what the future Yesan would look
	of Yesan	like based on the current status
~		Introduction of policies and directions of
Step 1, 2, 3,		Yesan
4		Introduction of the project site: Yesan
(common)		Cultural Center
	Overview and	Introduction of the layout of the smart
	principles of	devices: Smart health devices/smart self-
	smart city	learning/studio
		Introduction of amenity rules: Opening
		hours, etc.
		Learning theories of smart city:
	Big data analysis	Overview of the smart city including the
	and smart	definition
	consulting	Future cities, smart cities:
		Drawing the future smart city

		Sharing advanced cases:					
		L corrige advanced cases of smort cities and					
		Learning advanced cases of smart clues and					
		smart vinages					
		Smart home changing the quality of life of					
a	Integration of AI	citizens					
Step 5	technologies	AI-based smart housing services					
(elementary)	Smart home	Smart venue: Where smart technologies are					
		applied					
		• Governance changing the quality of life of					
		citizens:					
		Defining roles of smart venue leader					
		• Governance changing the quality of life of					
Step 6	Roles of smart	citizens.					
(latest)	venue leader	Furbishing the smart venue					
		Governance changing the quality of life of					
		citizens:					
		Creating a sustainable community					
		Communication and exchange between					
		vonue communities: Communication skills					
	Duilding a	Communities: Communication skins					
Step 7	Building a	Communication and exchange between					
(advanced)	relationship for	venue communities: Conflict resolution					
· · · ·	communication	Communication and exchange between					
		venue communities: "Together, our culture,"					
		how to build a harmonious community					
		Reflecting on how I cooperate and					
		communicate in a community: What is my					
		leadership style?					
Step 8	Exploring	How to proceed a meeting, basic and					
(developed)	community	procedures:					
(developed)	community	The importance of active listening					
		Understanding of expression, acceptance,					
		and tools of opinions and how to apply to each					
		type of community meeting					
		Ways to boost the use of Smart venue:					
		Developing ideas					
		How to organize a community and assign					
Step 9	Ways to vitalize	roles including opening community clubs in					
(Practice)	community	Smart venue: Finding ways to increase active					
	•	participation of users of the venue					
		Discussing how to utilize a communal space					
		in the venue					
		Caring and examples in a community:					
		Conflicts and how to deal with them					
Step 10	Understanding	Caring and examples in a community:					
(completed)	community and	How to improve vitality in a community					
(completed)	communication	 Understanding Smart venue community of 					
		Yesan.					

	Identifying user characteristics and setting the future direction of the venue community
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		Introduction of the smart campus challenge						
	Understanding	project						
	smart campus	Introduction of the Smart venue						
	challenge project	including the background and goals						
	enunenge project	Use of the smart venue						
		Understanding the status of Vesen						
		The statute of the status of t						
	TT 1 . 1 .1	The current demography and key industries						
	Understanding the	Drawing the future of Yesan:						
	status and policies	Expecting what the future Yesan would look						
	of Yesan	like based on the current status						
		Introduction of policies and directions of						
		Yesan						
Step 1, 2, 3,		Introduction of the project site: Yesan						
4		Cultural Center						
(common)	Overview and	Introduction of the layout of the smart						
	principles of	devices: Smart health devices/smart self-						
	smart city	learning/studio						
		Introduction of amenity rules: Opening						
		hours, etc.						
		• Learning theories of smart city:						
		Overview of the smart city including the						
		definition						
	Big data analysis	Future cities smart cities:						
	and smart	Drawing the future smart city						
	consulting	Sharing advanced cases:						
		Learning advanced cases of smort cities and						
		smart villages						
		Sinart vinages						
		Fintroduction of the current status of Yesan,						
a	D	cultural and medical facilities						
Step 5	Drawing a smart	Introduction of services realized in Smart						
(latest)	city in Yesan	venue combined with Yesan						
		Drawing the future Yesan to be changed by						
		the use of Smart venue						
		Concept of smart home						
Step 6	Smart venue and	Domestic and global technology trends in the						
(alamantary)	smart home	smart home market						
(elementary)	smart nome	Industry trends in the smart home market:						
		The Smart Budget						
		Status and cases of smart housing services						
Stop 7	Now housin -	AI housing service for a safe and						
Step /	Smorthese	comfortable living environment						
(Dasic)	Smart nousing	AI-based smart housing status and best						
		practices						

Table 7: Smart venue ger	neral education
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Step 8 (practice)	How to use a smart venue solution tailored for Yesan	 How to use workout machines and devices in content creation room (1) How to use workout machines and devices in content creation room (2) How to use the app: Learning how to install and use the app on my mobile
Step 9 (advanced)	Living lab of The Smart Budget	 Living lab created with citizens: Explaining the overview of the living lab, including its definition, and sharing cases where capacity as an active citizen was strengthened Living lab created with citizens: Glancing at our venue Living lab created with citizens: Getting to know our community
Step 10 (completed)	How to exchange opinions on a regular basis	 How to exchange opinions through discussion with the venue community How to resolve conflicts through internal discussion within the village community Understanding the process of how residents' opinions are accepted through surveys, etc.: The feedback process

2.6. App Development

The developed app has three main functions. The first one allows users to make a clinic appointment. After clicking clinic appointment on the app, users get to choose the type of clinic they want to have an appointment with. The app also checks whether the user wants to see a doctor in person or online, and the user can select a date and time to visit. When the user makes an appointment at a clinic, the clinic receives a notification through a system tied to the app and check the appointment status in realtime. The second one is health consultation. When the consultation is enabled on the app, the user can directly talk to someone from a public health center through a video call. This can be useful for someone who does not have time to see a doctor due to other schedules or work. The last one is notification. Once users select information in which they are interested, they receive a notification about the information through a popup on the app. The notification will inform the users about the current issues in the area, such as the weather. The development of the app, which the analysis showed is highly needed, helped reduce the digital divide of the residents and made the residents better at using smart devices. In the end, the efficiency of using the hospital or medical system through the app can be maximized, and unnecessary procedures have been simplified. If this is spread to the entire city in the future, it is judged that the AI can select the appropriate treatment and establish a system that allows consultation or reservation without visiting a hospital.

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Fig. 6: Record actual service usage log

3. Conclusions

This study is an empirical analysis of bridging the digital divide through smart solutions. The analysis was based on a demonstration of the "Smart Venue Project Group" among the consortiums selected for the "2021 Smart Campus Challenge Project," which was organized by the MOLIT. The previous studies have only focused on the status of the digital divide in terms of accessibility, capability, and utilization. This study is meaningful in that it explored data from actual facilities that provided digital devices, education, and digital information in the selected project site.

For analysis, the data on the smart venue was divided into three timeframes: preexperience, active-experience, and post-experience. Users had the opportunity to experience various smart devices. Moreover, an on-site smart coordinator helped the users feel comfortable using the devices. Before designing the space, a living lab was being operated in advance, and the utilization methods for the space were identified based on the variables refined. Consequently, five factors were extracted: the status of smart city information awareness, the status of a city and regional problems, smart venue satisfaction, resolution for digital information gap, and service satisfaction. Based on this, the space was built, and hardware, software, and applications were developed. The analysis showed that the awareness level for information about the smart city increased over time. With information access, people's interests in their urban and regional problems increase. Satisfaction with the space was enhanced as the reliability and convenience were improved due to the app developed for the space.

The satisfaction level for the smart venue was very high as the venue provided services enjoyed by all residents regardless of age or income. Moreover, the local government and the public sector supported the smart venue; thus, the residents were satisfied with the services from the venue. In terms of convenience for the community, this venue was different from other models in that it provided cultural and medical services unavailable in small and medium-sized cities, and an on-site coordinator was present to help residents use the services that they need. The analysis proved that the services provided by the existing shelters and community centers could be diversified by incorporating smart technologies. In addition, those technology-converged spaces can serve as a hub that bridges a city and a space and allow the smart solutions integrated with cutting-edge ICT and AI technologies to be easily available. Further, it demonstrated that building an open innovation platform is feasible through the implementation of an open API for fast services.

Considering the analysis and the implication of the study, knowing how to operate and manage the venue after the demonstration would also be critical. This can be divided into four aspects in general. The first is the operation's sustainability. It is essential to create a maintenance team, considering that smart devices need proper care, and build a system where the maintenance team can provide remote solutions through management, operation, server maintenance, the organization and operation of local governance, and the introduction of remote solutions. The second is a clarification of maintenance cost and management subject. After the project is completed, it is suggested that Yesan Cultural Center and Chungnam Public Rental Housing vest in the local government of Yesan and the CNDC, respectively, and the management subjects remain the same as they vest in. The third is to establish a sustainable cooperative system among the participating organizations. Each organization of a consortium should make a continuous effort in spreading smart city solutions, building a framework for service and space, creating ICT solutions, and constructing governance and living labs. These efforts should be accompanied by continuous monitoring and consulting on the effectiveness of the smart venue. The fourth is the utilization of the data collected from the empirical analysis. The health care data gathered through the demonstration should be stored and analyzed in the server operated by the management subject and used in a way to give customized guidance for residents' health, exercise pattern, and convenience. Especially data on the environment, which has emerged as a serious social issue, should be used as the basic data to improve the living environment of residents, and AI CCTV footage data should be used for the safe and pleasant life of residents.

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